



A-1 AMUSEMENT & PARTY RENTAL

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WWW.AMUSEMENTRENTAL.COM

EMERGENCY NUMBER 513-484-0119 _____

BATTLEZONE INSTRUCTIONS

- Carefully take the unit out of the bag and unroll in desired location, if placing on the ground and area is damp, muddy or not a smooth surface-a tarp will need to be placed underneath the inflatable before unrolling.
- Unit requires 110v 20amp circuit.
- There are 2 blower tube openings located on outside end of the inflatable, only one is needed to inflate the unit. Place tube end over blower nozzle & tighten securely with strap (behind the lip on the blower). Close off other blower tube by twisting & tightening the strap. Zip the air vent closed located in back. When both blower tubes & flap are secure, turn blower on and the unit will inflate.
- 1 extension cord needs to run from each of the inside floor openings underneath the inflatable to the outside of box. Then carefully pull the excess cord from outside of box, leaving a small part inside the floor opening that will plug into the blower inside each black box unit. Plug into power source, this can be plugged into the same power source as used for the main blower above (make sure cords are positioned so no one can trip or fall on them). Then secure the 6 tie down straps outside of the inflatable using either stakes or sandbags.
- Take the 2 black boxes inside the inflatable & place behind small hole on the floor, then insert cord from opening in floor into bottom front of the box marked with white arrow. Remove all hardware except blower from each box and close the lid.
- Attach each yellow launcher onto black box until snug but not too tight so facing forward. Attach black hose from launcher to the bottom back of box by pushing on and turn to "lock" in place. Attach target nets onto the top of each launcher with bolt & nut to lock in place. Place safety goggles in holder on outside of inflatable by the entrance. Repeat same steps for other box.
- After each box is set up and ready, test a few of the small yellow balls in each launcher to make sure they are launching properly. Place remaining yellow balls inside inflatable by each set of launchers.
- Each player takes shoes off, take a pair of goggles from outside of inflatable & step inside. Place safety goggles on, turn on blowers inside each box. Place the yellow soft foam balls provided in each tube opening at top of each launcher. The balls will automatically shoot out toward the other side. The idea of the game is to shoot as many of the yellow balls into your opponents net on top of the air launcher or in the opening behind them on the inflatable. Whichever person or team gets the most yellow balls in their opponent's nets - WINS!
- When finished with the game, turn off the blower inside each box. Take nets off on top of each yellow air launcher; detach each yellow launcher, black hoses on back of box & goggles then place all inside each black box. Unplug cord underneath each box and remove each box before deflating. Then turn blower off to deflate & unplug from electric source.
- Do not operate unit in rain, lightening, darkness or winds exceeding 20 MPH. Remove eyeglasses and all sharp objects. No food, gum, or drink allowed inside of inflatable. If the unit begins to lose air, unload participants. Check your power source for possible power problems; check all connections to make sure all are secure.
- Maximum of 4 players at a time. **ABSOLUTELY NO ROUGH PLAY ALLOWED!!**

I HAVE READ AND UNDERSTAND THESE RULES. I WILL SEE THAT THEY ARE ENFORCED. THIS FORM MUST BE KEPT ONSITE WHILE THE EQUIPMENT IS IN USE.

NAME: (PLEASE PRINT AND SIGN) _____

DATE: _____

X _____

DATE: _____

COMPANY REP: _____

DATE: _____

PRE-OPERATION INSPECTION

OK SEE NOTES X NOT APPLICABLE N/A

SERIAL# 8547-2011

NOTES/ COMMENTS

1. INSPECT BLOWER

- A. INSPECT HOUSING & FAN COVER
- B. LUBRICATE BLOWER MOTOR
- C. INSPECT OPERATION OF BLOWER
- D. REPAIR OR REPLACE AS NECESSARY

2. INSPECT BLOWER CORD & G.F.I.

- A. INSPECT CORD FOR CRACKS OR BREAKS
- B. TEST G.F.I.
- C. INSPECT GROUND PIN ON PLUG
- D. REPAIR OR REPLACE AS NECESSARY

3. INSPECT INFLATION TUBES

- A. INSPECT TUBES FOR HOLES
- B. INSPECT CONNECTION STRAP
- C. REPAIR OR REPLACE AS NECESSARY

4. INSPECT DEFLATION ZIPPER

- A. INSPECT OPERATION OF ZIPPER
- B. INSPECT ZIPPER LINING
- C. REPAIR OR REPLACE AS NECESSARY

5. INSPECT SEAMS

- A. INSPECT SEAMS AT BOTTOM
- B. INSPECT SEAMS AT DOORWAY
- C. INSPECT SEAMS AT SIDES-OUTSIDE, INSIDE
- D. INSPECT SEAMS ON JUMPING SURFACE
- E. REPAIR AS NECESSARY

6. INSPECT NETTING

- A. INSPECT NETTING FOR HOLES
- B. INSPECT NETTING AT SEAMS
- C. REPAIR AS NECESSARY

7. INSPECT TIE DOWN STRAPS

- A. INSPECT STRAPS FOR PROPER LENGTH
- B. INSPECT STRAPS FOR CONDITION
- C. INSPECT HOOKS FOR PROPER OPERATION
- D. REPAIR OR REPLACE AS NECESSARY

8. INSPECT CLEANLINESS

- A. INSPECT FOR WETNESS
- B. INSPECT FOR MILDEW
- C. INSPECT FOR DIRT, GRASS AND LEAVES
- D. INSPECT FOR FACE PAINT
- E. CLEAN AS NECESSARY

9. INVENTORY ACCESSORY BOX

- () EXTENSION CORD () ACCESSORY BOX
- () STAKES () CONES () SANDBAGS
- () INSTRUCTION MANUAL

*****REPLACE MISSING ITEMS AS NECESSARY*****

CUSTOMER'S SIGNATURE: _____

DATE: _____

PRINT CUSTOMER'S NAME: _____

DATE: _____

REPRESENTATIVE SIGNATURE: _____

DATE: _____