**ARCHERY TAG RULES**

**Equipment:**

|  |  |
| --- | --- |
| 8 – Face Masks | 1 – Equipment Bag |
| 8 – Bows | 14 – Carabineers |
| 16 – Safe Arrows | 14 – Cones |
| 6 – Inflatable Bunkers | 14 – Sandbags |
| 2 – Targets | 1 – Blower |
| 10 – Target Inserts | 1 – Extension Cord |

**Game Set-Up:** A large area works best (inside/outside). Half the size of a small High School Gym. The area is split in half, and the bows & safe arrows are lined up along the half way line at the start of play. The bunkers are placed in different areas (3 for each team) and the targets are set facing the opposite team. Players must wear face masks at all times!!

**Safety Zone:** This area should be at least 20 feet wide (see diagram). This area is to gather arrows and return to your combat area, it is also designed to maintain a safe shooting distance between players. You **CANNOT** shoot or be shot in this area; if this happens it will **NOT** count. You are NOT to stay in this area, get your arrows and get out, if a referee asks you to exit this area you must do so promptly.

**Game Play:** The players **MUST** put on face masks and start play lined up along the back end of their area, facing the other team. When the signal is given, players race to the center, grab a bow and some safe arrows. Then they attempt to ”tag” the other team’s players. If a player is tagged, that person is eliminated and must leave the field. If a target is knocked out, a player on the opposing team is eliminated. The team eliminated first loses. If a player catches a safe arrow in the air, that team may either eliminate the archer or they may choose to bring back a teammate that has been eliminated previously.

**Safety:** Players **MUST** wear face masks at all times!! Body shots should be encouraged. Players are not to attempt intentional head shots. **DO NOT** attempt to tag a non-player or anyone who is not wearing a face mask and is not in the field of play.

**THERE ARE INHERENT RISKS IN THE PARTICIPATION IN OR ON ANY AMUSEMENT RIDE, DEVICE OR ATTRACTION. PATRONS ACCEPT THE RISKS INHERENT IN SUCH ACTIVITY. PATRONS HAVE A DUTY TO EXERCISE GOOD JUDGEMENT AND ACT IN A RESPONSIBLE MANNER WHILE USING THE EQUIPMENT AND TO OBEY ALL ORAL AND WRITTEN WARNINGS**.

**I HAVE READ AND UNDERSTAND THESE RULES. I WILL SEE THAT THEY ARE ENFORCED.**

NAME X DATE

*(PLEASE PRINT AND SIGN)*

COMPANY REP X DATE

**\*\*\*\*\*RENTER IS RESPONSIBLE FOR ALL DAMAGES\*\*\*\*\***

**PRE-OPERATION INSPECTION**

**OK *√*  SEE NOTES** *X*  **NOT APPLICABLE** *N/A* **SERIAL#**

***1. INSPECT BLOWER(S) #*  NOTES/ COMMENTS**

**\_\_\_\_\_ A. INSPECT HOUSING & FAN COVER**

**\_\_\_\_\_ B. LUBRICATE BLOWER MOTOR**

**\_\_\_\_\_ C. INSPECT OPERATION OF BLOWER**

**\_\_\_\_\_ D. REPAIR OR REPLACE AS NECESSARY**

***2. INSPECT BLOWER CORD & G.F.C.I.***

**\_\_\_\_\_ A. INSPECT CORD FOR CRACKS OR BREAKS**

**\_\_\_\_\_ B. TEST G.F.C.I.**

**\_\_\_\_\_ C. INSPECT GROUND PIN ON PLUG**

**\_\_\_\_\_ D. REPAIR OR REPLACE AS NECESSARY**

***3. INSPECT INFLATION TUBE(S) #***

**\_\_\_\_\_ A. INSPECT TUBES FOR HOLES**

**\_\_\_\_\_ B. REPAIR OR REPLACE AS NECESSARY**

***4. INSPECT BUNKER SEAMS***

**\_\_\_\_\_ A. INSPECT SEAMS AT BOTTOM**

**\_\_\_\_\_ B. INSPECT SEAMS AT SIDES-OUTSIDE, INSIDE**

**\_\_\_\_\_ C. REPAIR AS NECESSARY**

***5. INSPECT “D” RINGS***

**\_\_\_\_\_ A. INSPECT CARABINEERS FOR CONDITION**

**\_\_\_\_\_ B. INSPECT CARABINEERS FOR PROPER OPERATION**

**\_\_\_\_\_ C. REPAIR OR REPLACE AS NECESSARY**

***6. INSPECT CLEANLINESS***

**\_\_\_\_\_ A. INSPECT FOR WETNESS**

**\_\_\_\_\_ B. INSPECT FOR MILDEW**

**\_\_\_\_\_ C. INSPECT FOR DIRT, GRASS AND LEAVES**

**\_\_\_\_\_ D. INSPECT FOR FACE PAINT**

**\_\_\_\_\_ E. CLEAN AS NECESSARY**

***7. INVENTORY ACCESSORY BOX***

**\_\_\_\_\_ ( ) EXTENSION CORD ( ) ACCESSORY BOX**

**\_\_\_\_\_ ( ) CONES ( ) SANDBAGS ( ) INSTRUCTION MANUAL**

**\*\*\*REPLACE MISSING ITEMS AS NECESSARY\*\*\***

**CUSTOMER’S SIGNATURE: DATE:**

**PRINT CUSTOMER’S NAME: DATE:**

**REPRESENTIVE SIGNATURE: DATE:**